

# CAST AGREEMENT

This is an agreement between \_\_\_\_\_(actor)  
of \_\_\_\_\_(address)  
and \_\_\_\_\_(student).

1. It is hereby understood that \_\_\_\_\_(actor)  
will be working on the film/video production \_\_\_\_\_(title)  
playing the part of \_\_\_\_\_
2. The actor undertakes to be available for the dates and times listed on the rehearsal and/or shooting schedules and/or call sheets to rehearse or perform his/her role.
3. It is understood that the actor will provide services under the conditions provided for in the MEAA Award, except that no monetary payment will be paid. The actor will be given proper tea and meal breaks and agreed travel and food expenses will be covered by the production.
4. The producer agrees that in return for their services, the actor will receive a VHS or better copy of the completed project. In the case of the project not being completed, the actor will receive a VHS copy of the project at whatever stage of completion is reached.
5. The actor consents to be filmed and that the footage shot may be utilised in the production of \_\_\_\_\_(title). The actor hereby gives irrevocable consent for worldwide theatrical, non-theatrical, video, television, cable and satellite performance rights to the above-mentioned production.
6. The producer undertakes to provide a screen credit for the actor in the cast list at the end of the program.
7. The actor agrees that the producer may use stills shot on location and/or stills from the actor's performance in the program for the purposes of promotion, marketing and distribution of the film/video.
8. Should the film and video program receive substantial production financing subsequent to this agreement, the producer undertakes to renegotiate the financial conditions of this contract.
9. Should the parties fail to agree on financial conditions, the issue will be determined by the Dean or nominee.

Signed

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Print Name

\_\_\_\_\_(Actor)  
\_\_\_\_\_(Producer)  
\_\_\_\_\_(Witness)

Date: \_\_\_\_\_